

Name	Topic & Tentative Catchy Title
Akau, Maker P.	Are You Feeling Better? IT in Medicine Today
Chainourov, Boulat	It's Only a Game? Military Recruiting using Video Games
Cunningham, Cory D.	A Home Away From Home: Customizing the Workplace Safely
Davis, Cameron A.	It's a Crime: The Big Business of Cybercrime
Dreher-Cote, Jeremy	That's Entertainment: New Business Models for Electronic Music & Video
Gilbert, Keith J.	Jacking In: The Electronic Mindscape
Grossi, Stephen V.	Driving Into the Future: New Technology in the Car Industry
Hmelovsky, Brian M.	Perry Mason Hits Computer Code: Legal Liability in the Computer Software Industry
Knopf, Eric	The Brains Behind the Games: Processor Integration in Video Game Platforms
Leavenworth, Gary A.	Wheee! Nintendo Hits it Big with Wii!
Maxfield, George F.	Flying Blind: The New Flight Environment
Maxwell, Brian R.	Searching for Privacy: Search Engine Strategies for Business
Murray, Matthew L.	Terminator for Real? The New Battlespace
Nicklas, David J.	The Thin Man: Netbooks in Business
Pashley, Christopher J.	Augmented Reality: Augmented Brains and Augmented Dangers
Swanson, Christopher P.	Party Time! Social Network Business Models
Talcott, Nicholas A.	A School for Scandal: IT in the Universities
Tyler, Travis E.	What a Party: New Technologies and the Future of Social Networks
Wible, Gianpaolo B.	Going Once: The Business of Electronic Auctions
Wivell, Emily M.	Outsourcing Security
Zittritsch, Kevin M.	Who Are You? Trusted Identity Management Today